

Programuojame žaidimai

<https://www.codingame.com/start>

[https://store.steampowered.com/app/1910890/Hacking for Hermann/?utm_source=google ads&utm_campaign=search_1&gclid=CjwKCAiAoL6eBhA3EiwAXDom5slA5xfLe2QKGaC5CKz8XrKPXlpN6_nkaSsWO6fszgEGN47wCM_MGhoCS0IQAvD_BwE](https://store.steampowered.com/app/1910890/Hacking_for_Hermann/?utm_source=google_ads&utm_campaign=search_1&gclid=CjwKCAiAoL6eBhA3EiwAXDom5slA5xfLe2QKGaC5CKz8XrKPXlpN6_nkaSsWO6fszgEGN47wCM_MGhoCS0IQAvD_BwE)

https://yahaha.com/events/globalgamejam?utm_source=gakwads&utm_campaign=euus&utm_id=gakwads&gclid=CjwKCAiAoL6eBhA3EiwAXDom5iHh7qWdEzerwBlSjj4YkmBEwpFxFACXlyDBsBtLdDYbwRJ4QRTchxoCnvsQAvD_BwE

https://master-toolkit.com/?utm_source=google&utm_medium=cpc&utm_campaign=cid|18976383304|search&utm_content=gid|146706254154|aid|636167629669|placement|&utm_term=develop%20online%20games&gclid=CjwKCAiAoL6eBhA3EiwAXDom5hTedJDWDnMaddkh5D4TYlgDDIs4C1sxlJtW6sa-3vGM5_Fulu8uaGhoCBpYQAvD_BwE

<https://electronics.howstuffworks.com/making-a-video-game3.htm>

Žaidimų kūrimo platformos:

<https://www.jetbrains.com/> naudojamas C++

<https://unity.com/> unity C#

<https://godotengine.org/> Godot Engine C++